

Revised and Updated 2nd Edition

Series Editor
Hisham Abou-Kandil

Mobile Robotics

Luc Jaulin

Color section

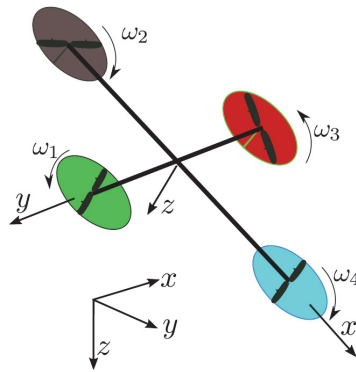


Figure 1.8. Quadrotor

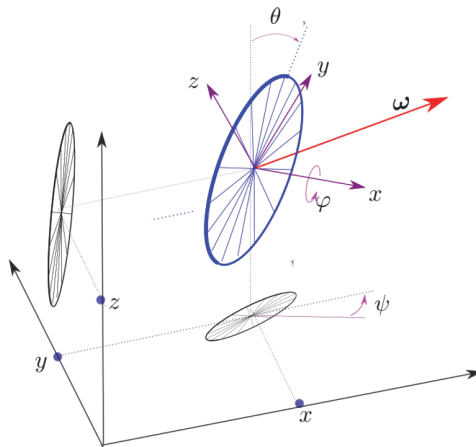


Figure 1.16. Floating wheel

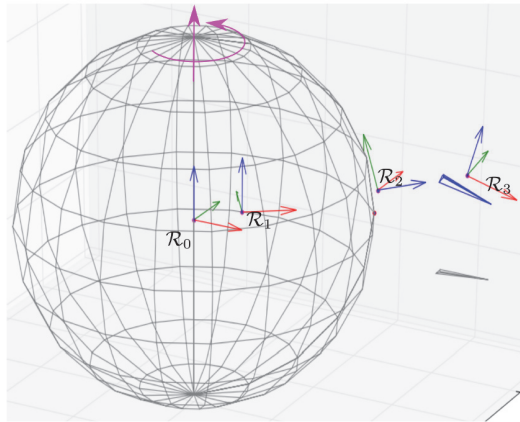


Figure 1.18. Earth with the different frames. The origin of the frames have been shifted for more visibility

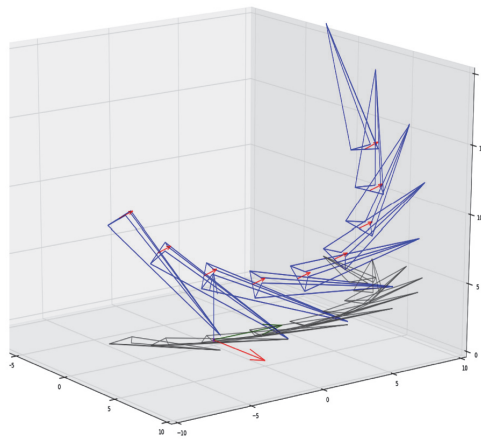


Figure 1.19. Simulation of the underwater robot

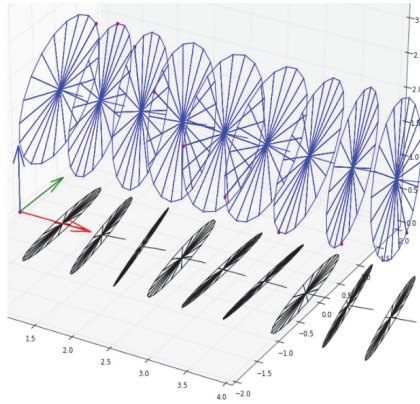


Figure 1.21. Motion of the wheel with a torque-free precession

$$\begin{array}{c}
 \dot{\mathbf{p}} \\
 (\dot{\varphi}, \dot{\theta}, \dot{\psi}) \\
 \dot{\mathbf{v}}_{\mathbf{r}} \\
 \dot{\boldsymbol{\omega}}_{\mathbf{r}}
 \end{array}
 \begin{pmatrix}
 \begin{array}{ccc|ccc|ccc}
 \mathbf{p} & (\varphi, \theta, \psi) & \mathbf{v}_{\mathbf{r}} & \boldsymbol{\omega}_{\mathbf{r}} \\
 \hline
 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
 \hline
 0 & 0 & 0 & 0 & \omega_z & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
 0 & 0 & 0 & -\omega_z & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\
 0 & 0 & 0 & \omega_y & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\
 \hline
 0 & 0 & 0 & 0 & 0 & 0 & 0 & \omega_z & -\omega_y & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & -\omega_z & 0 & \omega_x & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & \omega_y & -\omega_x & 0 & 0 & 0 & 0 & 0 \\
 \hline
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -\omega_z & 0 & -\omega_x & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \omega_y & \omega_x & 0 & 0
 \end{array}
 \end{pmatrix}$$

Figure 1.22. Jacobian matrix of the evolution function at point \mathbf{x}_0

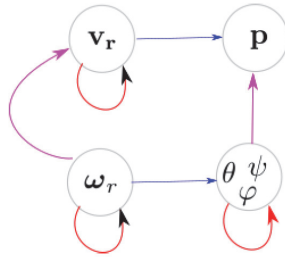


Figure 1.23. Graph of the differential delays for the floating wheel

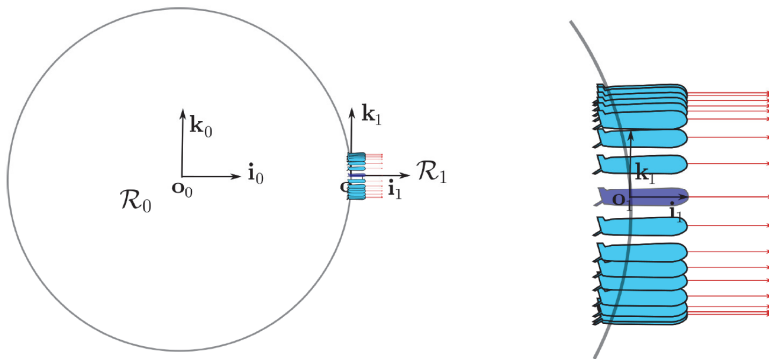


Figure 1.25. Fake periodic trajectory returned by the inertial unit which feels the same as if it were static as for R_1 . The corresponding measured acceleration $a_{mes\ r}$ is painted red. The right subpicture corresponds to a zoom around R_1

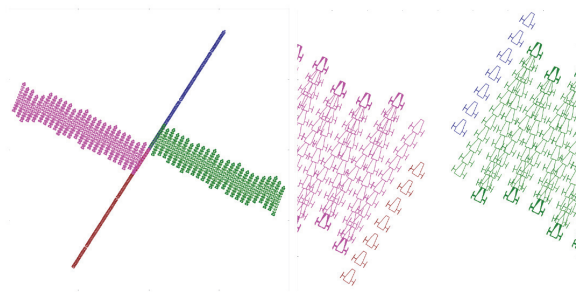


Figure 1.26. Left: simulation of the controller based on the Lie bracket technique. The frame box is $[-1, 1] \times [-1, 1]$. Right: the same picture, but with a frame box equal to $[-0.2, 0.2] \times [-0.2, 0.2]$. To avoid superposition in the picture, the size of the car has been reduced by $1/1000$. The length of the forward/backward subpaths corresponds to 10cm approximately

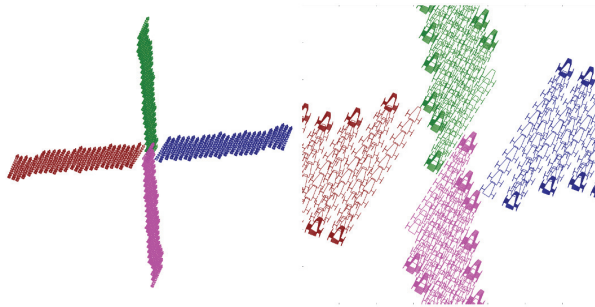


Figure 1.27. Left: The car goes from 0 toward all cardinal directions. The frame box is $[-1, 1] \times [-1, 1]$. Right: the same picture, but with a frame box equal to $[-0.2, 0.2] \times [-0.2, 0.2]$

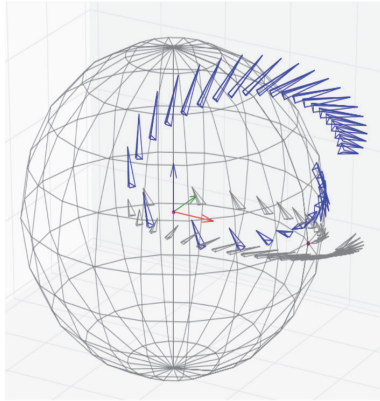


Figure 1.28. The robot moves like a satellite around the Earth

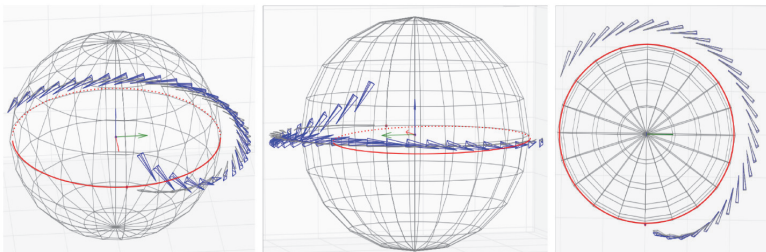


Figure 1.30. The robot follows the equator toward the east

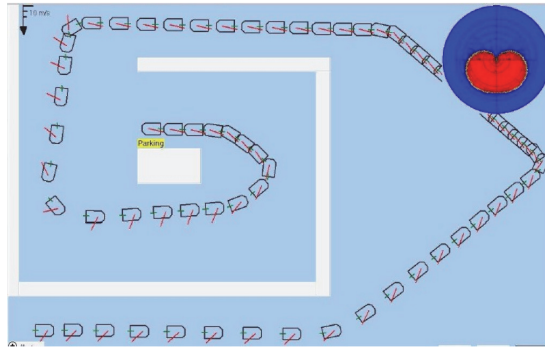


Figure 2.10. By using a linearizing controller, the robot docks in its place in the harbor; the polar curve is represented on the top right corner

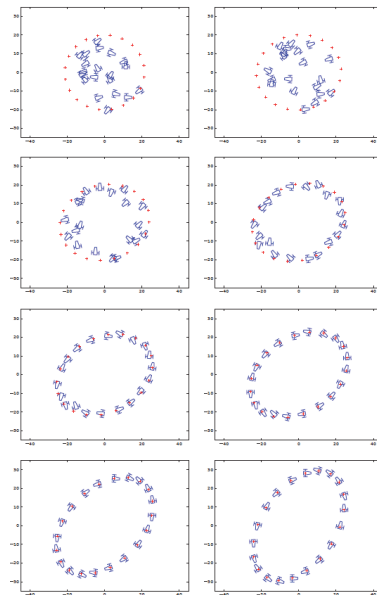


Figure 2.26. During the transient phase, all robots go toward their setpoints in the ellipse. Then, the group exactly follows the deformation of the ellipse

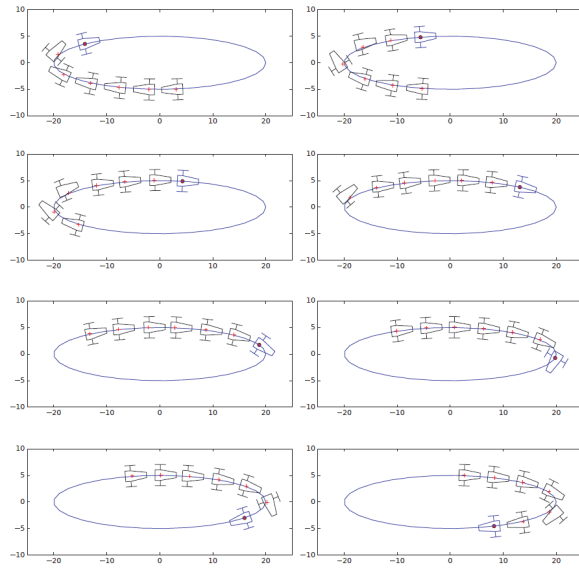


Figure 2.27. After the transient phase, all robots follow the leader with a constant separation distance between two robots

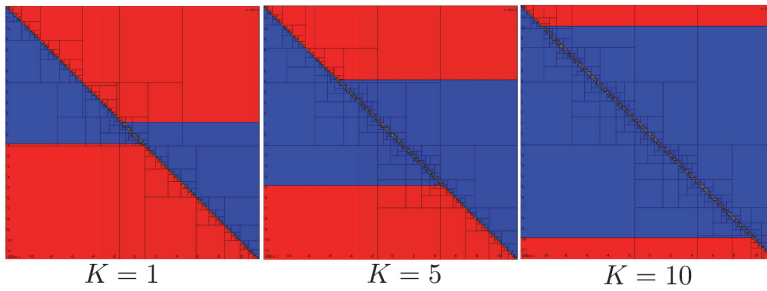


Figure 2.33. Sets S_K for $K = 1, 5, 10$ in red. When K is large, the probability to go toward the sliding surface increases

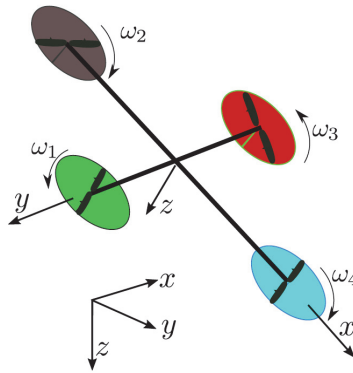


Figure 3.25. The quadrotor to be controlled

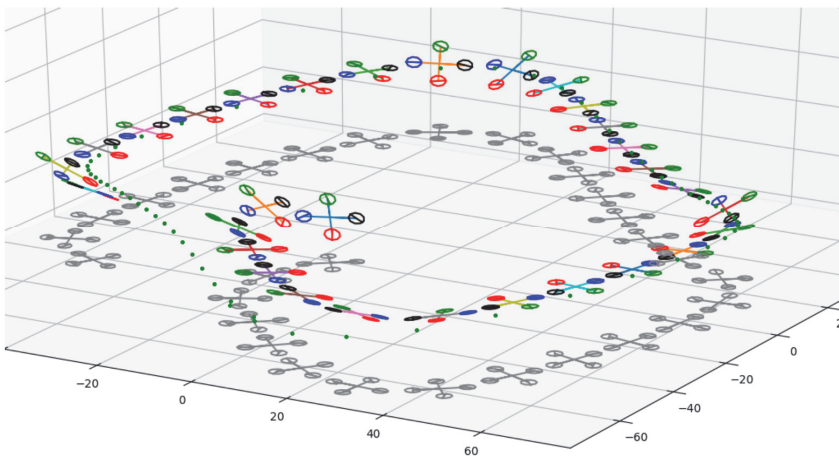


Figure 3.27. Simulation of the quadrotor which follows the Van der Pol cycle

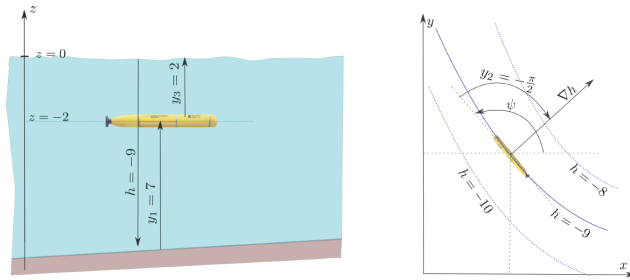


Figure 3.28. Underwater robot that has to follow an isobath

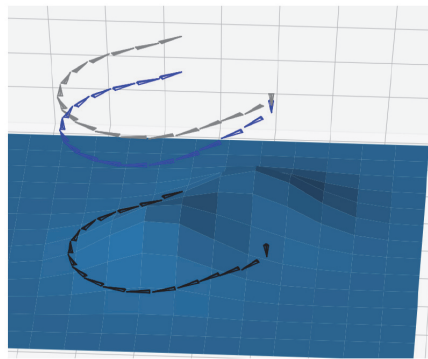


Figure 3.29. Simulation of an underwater robot (blue) following an isobath. The surface shadow (gray) and the seafloor shadow (black) are also depicted. (See exercise 3.8)

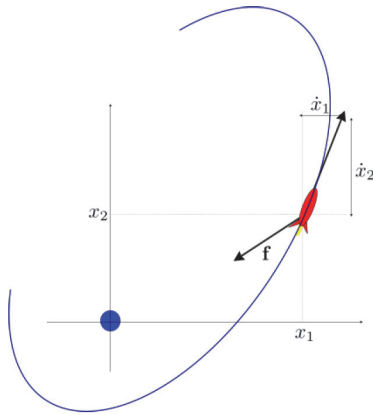


Figure 3.30. The planet (blue) at coordinates $(0, 0)$ and the satellite (red) at coordinates (x_1, x_2)

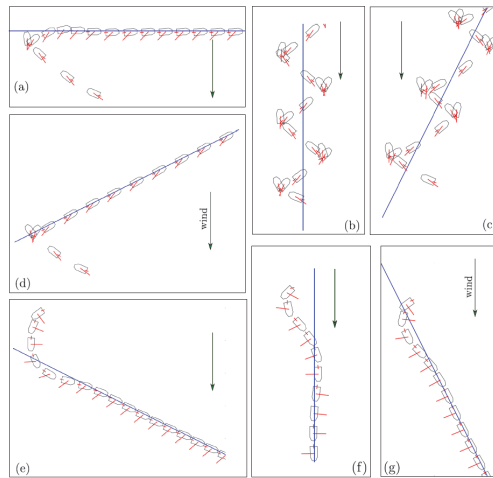


Figure 3.33. Simulation for the line following of a sailboat



Figure 3.34.

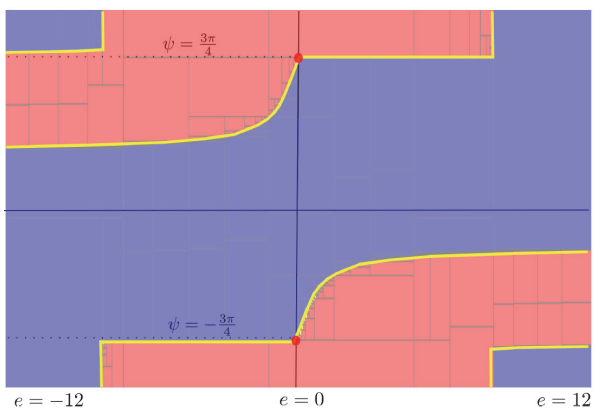


Figure 3.35.

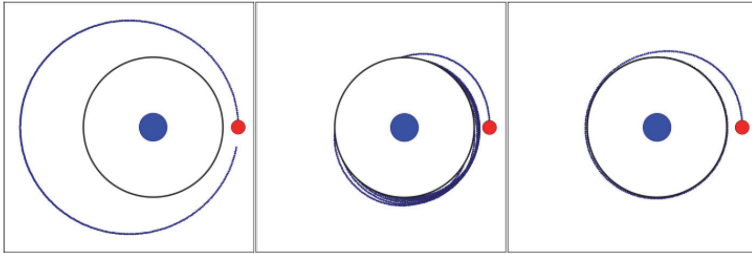


Figure 3.38.

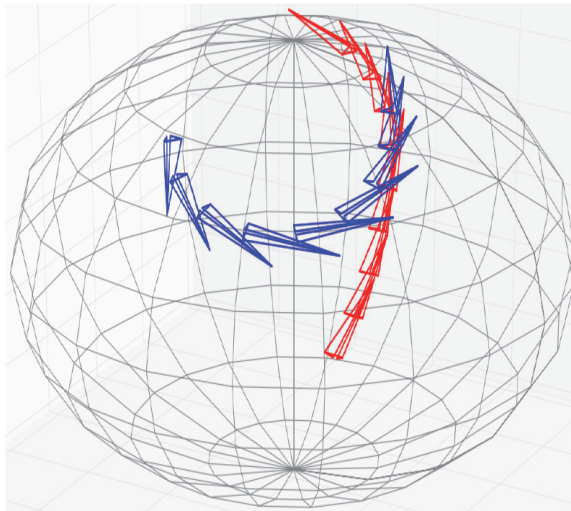


Figure 4.17. The blue robot R follows the red one R_a

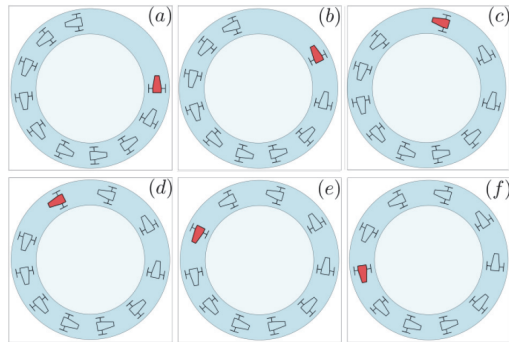


Figure 4.26. (a) initialization at time $t = 0$; (b)–(f) the controller yields a uniform distribution between cars

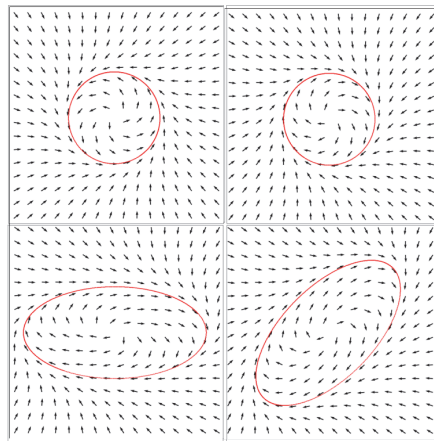


Figure 4.27. Generation of a vector field with a stable limit cycle corresponding to a specific ellipse

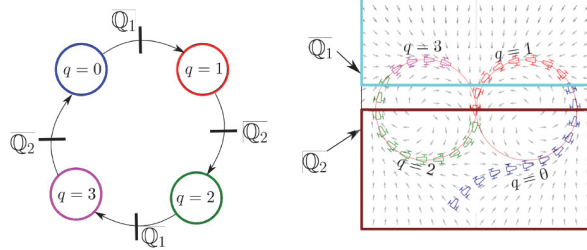


Figure 4.28. Automaton switching from one field to the other

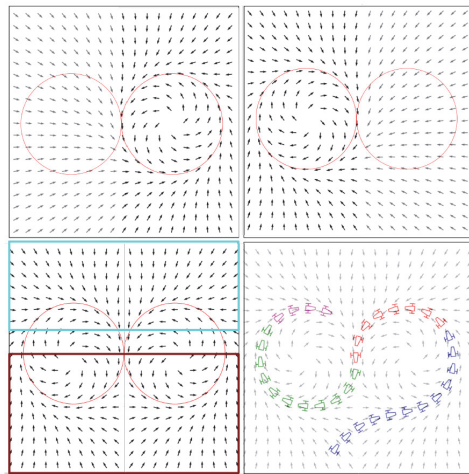


Figure 4.29. Top: the two vector fields; bottom left: A superposition of the two fields with the two transition sets Q_1, Q_2 ; Bottom right: the resulting trajectory forms an eight

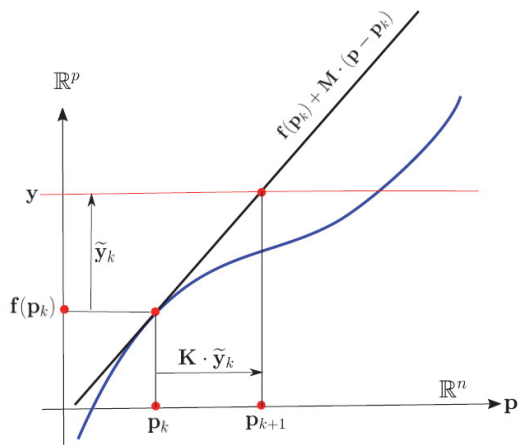


Figure 6.2. The Newton method to minimize $\|f(p) - y\|_2$